

Stat 992: Lecture 24

Maxima of random fields II.

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1. *Intrinsic volumes.* Read Worsley, K.J. (2003). Detecting activation in fMRI data. *Statistical Methods in Medical Research*, 12:401-418 for a fast overview. Cao, J. and Worsley, K.J. (2001). Applications of random fields in human brain mapping. In M. Moore (Ed.) *Spatial Statistics: Methodological Aspects and Applications*, Springer Lecture Notes in Statistics, 159:169-182.

For any smooth random fields Y , define excursion set $A_h = \{x : Y(x) > h\}$. Then it was shown by Adler that

$$P(\sup_{x \in \Omega} Y(x) > h) \approx \mathbb{E} \chi(\Omega \cup A_h) = \sum_{d=0}^N \mu_d(\Omega) \rho_d(h)$$

where μ_d is d -dimensional Minkowski functional or *intrinsic volume* of Ω and ρ_d is d -dimensional Euler characteristic (EC) density of Y . Most inference in imaging is done in 3D so $N = 3$. For details on intrinsic volume, read V. Schmidt and E. Spodarev's *Joint Estimators for the Specific Intrinsic Volumes of Stationary Random Sets* (2003).

For search region, we can always contain Ω in a sphere with radius r . Then the intrinsic volumes are $\mu_0 = \chi(\Omega) = 1$, $\mu_1 = 4r$, $\mu_2 = \|\partial\Omega\| = 4\pi r^2$, $\mu_3 = \|\Omega\| = \frac{4}{3}\pi r^3$. If we want to use a 3D rectangle of size $a \times b \times c$, the intrinsic volumes are $\mu_0 = 1$, $\mu_1 = a + b + c$, $\mu_2 = ab + bc + ac$, $\mu_3 = abc$. For regular image grid system with equal voxel size δ in all direction, the intrinsic volume can be computed in the following fashion. Let V be the total number of vertices that forms the corners of voxels, E be the total number of edges connecting each vertices, F be the number of faces formed by 4 connected edges. Then $\mu_0 = \chi(\Omega) = V - E + F$, $\mu_1 = (E - 2F)\delta$, $\mu_2 = F\delta^2$.

2. *Example: corpus callosum of the brain.* The corpus callosum (CC) Ω is the white matter region that connects the left hemisphere to the right hemisphere. The average shape of midsagittal cross-section is given in Figure 1. To find the number

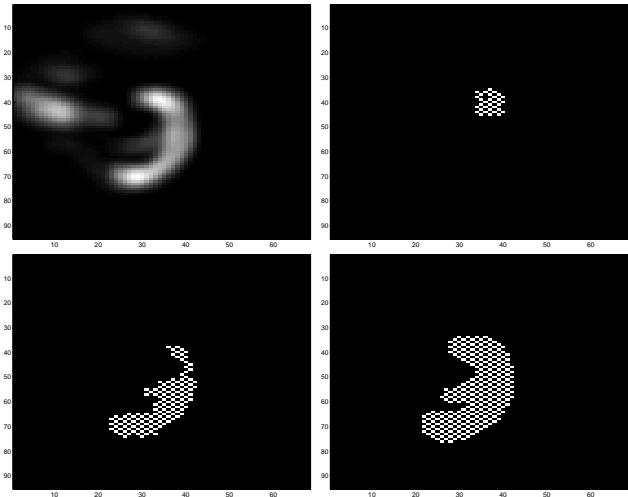


Figure 1: Top left: original white matter density of the corpus callosum. Search region Ω is defined as the white matter region with density higher than 0.1. It will be a little bit larger than the actual corpus callosum shape.

of edges and pixels contained in Ω , we start from a seed pixel $p_0 = (40, 40)$ that is the splenium of CC and implement random search algorithm and found $V = 328$, $E = 599$ and $F = 272$. The resolution of image is $\delta = 2$ mm. So $\mu_0 = 1$, $\mu_1 = 55\delta$, $\mu_2 = 272\delta^2$.

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omega=zeros(dim1,dim2);
x=40;y=40;
omega(x,y)=1;

Emap=[3 2 1 0];
E=4;F=1;
for i=1:10000
    cur_x = x+ (-1)^binornd(1,0.5);
    cur_y = y+ (-1)^binornd(1,0.5);
    if (image(cur_x,cur_y) >0.1)
        if (omega(cur_x,cur_y) ~ =1)
            n_nbr=omega(cur_x-1,cur_y-1)
                +omega(cur_x+1,cur_y+1)
                +omega(cur_x-1,cur_y+1)
                +omega(cur_x+1,cur_y-1);

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E=E+Emap(n_nbr);
F=F+1;
end;
omega(cur_x,cur_y)=1;
x=cur_x;
y=cur_y;
end;
end;

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3. *Gaussian fields.* The EC density is given by

$$\rho_d(h) = \mathbb{E}[(Y > h) \det(-\ddot{Y}_d) | \dot{Y}_d] P(\dot{Y}_d = 0).$$

where dot notation indicates differentiation with respect to the first d components. Computation of this conditional expectation is nontrivial other than Gaussian fields. For zero mean Gaussian field Y ,

$$\begin{aligned} \rho_0 &= 1 - \Phi(h), \\ \rho_1 &= \lambda^{1/2} \frac{e^{-h^2/2}}{\sqrt{2\pi}}, \\ \rho_2 &= \lambda h \frac{e^{-h^2/2}}{\sqrt{2\pi}}, \\ \rho_3 &= \lambda^{3/2} (h^2 - 1) \frac{e^{-h^2/2}}{\sqrt{2\pi}} \end{aligned}$$

where λ will be defined later.

4. *F-fields.* It is defined in Worsley, K.J. (1994). Local maxima and the expected Euler characteristic of excursion sets of χ^2 , F and t fields. *Advances in Applied Probability*, 26:13-42. Let $X_1, \dots, X_\alpha, Y_1, \dots, Y_\beta$ be i.i.d. stationary zero mean Gaussian fields. Then F -field with α and β degrees of freedom is given by

$$F(x) = \frac{\sum_{j=1}^{\alpha} X_j^2(x)/\alpha}{\sum_{j=1}^{\beta} Y_j^2(x)/\beta}.$$

To avoid singularity, we need to assume the total degrees of freedom $\alpha + \beta \gg N$ to be fairly larger than the dimension of space. See Worsley (1994) for detail. The EC-density for F -field is given by

$$\begin{aligned} \rho_0 &= \int_h^\infty \frac{\Gamma(\frac{\alpha+\beta}{2})}{\Gamma(\frac{\alpha}{2})\Gamma(\frac{\beta}{2})} \frac{\alpha}{\beta} \left(\frac{\alpha x}{\beta}\right)^{\frac{(\alpha-2)}{2}} \left(1 + \frac{\alpha x}{\beta}\right)^{-\frac{(\alpha+\beta)}{2}} dx, \\ \rho_1 &= \lambda^{1/2} \frac{\Gamma(\frac{\alpha+\beta-1}{2}) 2^{\frac{1}{2}}}{\Gamma(\frac{\alpha}{2})\Gamma(\frac{\beta}{2})} \left(\frac{\alpha h}{\beta}\right)^{\frac{(\alpha-1)}{2}} \left(1 + \frac{\alpha h}{\beta}\right)^{-\frac{(\alpha+\beta-2)}{2}}, \\ \rho_2 &= \lambda \frac{\Gamma(\frac{\alpha+\beta-2}{2})}{\Gamma(\frac{\alpha}{2})\Gamma(\frac{\beta}{2})} \left(\frac{\alpha h}{\beta}\right)^{\frac{(\alpha-2)}{2}} \left(1 + \frac{\alpha h}{\beta}\right)^{-\frac{(\alpha+\beta-2)}{2}} \\ &\quad \times \left[(\beta-1) \frac{\alpha h}{\beta} - (\alpha-1) \right]. \end{aligned}$$

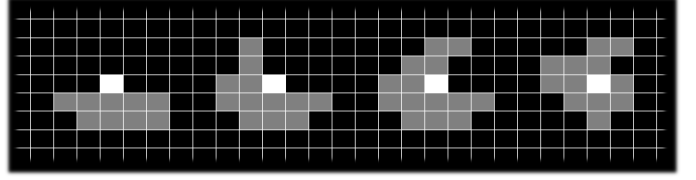


Figure 2: There are only 4 possible configuration of adding additional pixel to a search region Ω . Each case corresponds to adding 3, 2 1 and 0 edges and it has been implemented as a table called $\mathbb{E}\text{map}$ in the algorithm and figuring out how many edges to add is implemented as a look up table.

5. *Amount of smoothing.* λ measures the smoothness of fields, defined as the variance of the derivative of component of Y . Consider zero mean unit variance field Y , assume that it can be constructed from white noise W by convolving it with Gaussian kernel W , i.e. $Y = K_\sigma * W$. Obviously this generates isotropic fields with covariance function R . Then we can show that

$$\mathbf{Var} \dot{Y} = \lambda I$$

where $\lambda = \frac{4 \ln 2}{2\pi\sigma^2}$. Note that $R_Y(x, y) = \int K_\sigma(x-z) K_\sigma(y-z) dz$. So

$$\begin{aligned} \lambda_{ij} &= \mathbb{E} \left(\frac{\partial Y}{\partial x_i} \frac{\partial Y}{\partial x_j} \right) \\ &= \frac{\partial^2}{\partial x_i \partial x_j} R_Y(x, x) = \int \frac{\partial K_\sigma(z)}{\partial x_i} \frac{\partial K_\sigma(z)}{\partial x_j} dz \end{aligned}$$

Problem 37. Simplify the above expression and show $\lambda \propto \sigma^{-2}$. If possible generalize the result for the general anisotropic kernel smoothed image $K_H * W$.